

# Shane Richards

Animator | shanerichards.com

+1 778 233 1474  
✉ shane@shanerichards.com

## EDUCATION & TRAINING

<b>Advanced Graduate Diploma, Character Animation</b> Animation Mentor Online, www.animationmentor.com	2008 -2009
<b>Autodesk Animation Workshop, Sydney</b> by Andrew Gordon (Disney/Pixar)	2008
<b>Certificate, 3D Animation</b> Australian Film, Television and Radio School, North Ryde	2003
<b>Diploma, Interactive Multimedia</b> QANTM College, Sydney	2002
<b>Higher School Certificate</b> NSW, Australia	2001

## EXPERIENCE

<b>Animator</b> <b>Moving Picture Company (MPC)</b> Batman v Superman: Dawn of Justice, Night at the Museum: Secret of the Tomb, Monster Trucks	Jul 2014 – Present
<b>Co-Founder &amp; Creative</b> <b>Pegmi Pty Ltd.</b> Co-Founder and Creative for mobile app dev company.	Jul 2012 – Dec 2013
<b>Senior Animator</b> <b>Ambience Entertainment</b> Animator on television series 'The Adventures of Figaro Pho'.	Nov 2011 - May 2012
<b>Animator</b> <b>Dr. D Studios</b> Character Animator on animated feature film 'Happy Feet Two'.	Jan 2011 - Oct 2011
<b>Animator</b> <b>The Lab Sydney</b> Character animator on short film for Australia's 2022 FIFA World Cup bid.	Oct 2010 - Nov 2010
<b>Animator &amp; Graphic Designer</b> <b>Self-Employed, Freelance</b> Managing my own business as a freelance animator and artist/designer.	Mar 2007 - Sep 2010
<b>Animator/Artist</b> <b>Ainsworth Game Technology</b> Conceptual game designs through to finished art with focus on 3D modeling, animation and illustration.	Mar 2004 - Feb 2007

## SOFTWARE

Autodesk Maya • Autodesk 3D Studio Max • Adobe Photoshop • Adobe After Effects • Adobe Illustrator • Adobe Flash